

A Teacher for Children Program in Joy fellowship
Announcement and Job Description (April 20th, 2008)

Announcement: Joy Fellowship of Minnesota Faith Chinese Lutheran Church has an immediate opening to hire a teacher for children program.

Please contact Ms. Bin Liao at liao_bin@hotmail.com or call (651) 784-7278. Or submit your cover letter and resume to the attention of Ms. Bin Liao, Minnesota Faith Chinese Lutheran Church, 2323 Como Ave, St. Paul MN 55108.

The Goal of Children Program in Joy Group: To help children grow and mature as Christians by teaching them to know, love, follow and serve Jesus.

Teacher Job Description:

Status:

- Two hours of work during Joy Fellowship biweekly Saturday evening meetings
- \$30.00 per hour, monthly pay

Work Location (main):

Our Savior's Lutheran Church, 9185 North Lexington Avenue, Circle Pines, MN 55014

Reports to:

- The coordinator of Joy Fellowship
- The board of Joy Fellowship quarterly

Preferred Qualifications:

- A heart for teaching children
- Experience in Chinese children education and/or Christian teaching
- Related experience in at least one of areas in music, dance, drama, and other fine arts
- A college degree

Expectations:

- Portray a positive attitude and relational skill to both children and parents.
- Posses a desire and passion to share with children creatively for maximum impact.
- Be an active participant in programming and relationship building opportunities.

Responsibilities:

- Be in charge of all activities among children of ages from 3 to 13 years old, during the evening meetings of Joy Fellowship.
- Teach children Bible stories for at least 10 minutes, in each meeting.
- Teach children making at least one kind of craft work. Teach children songs or dance in Chinese at least 15 minutes in each meeting.
- Work closely with the main coordinator of Joy Fellowship on teaching curriculum.
- Communicate with parents.
- Identify and schedule the number of classes, then recruit, lead, coordinate and support volunteers to help teaching.